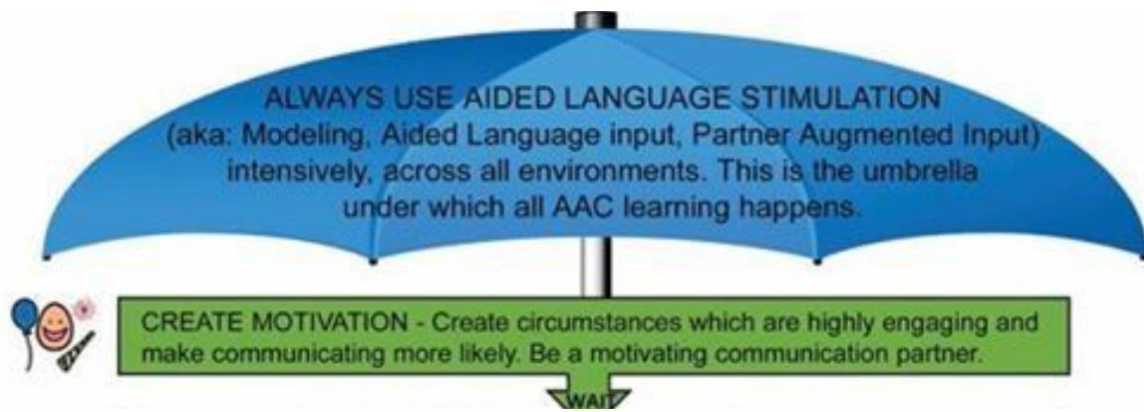


# Early AAC Fun!



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*Motivate, model and make space for AAC fun! Play games and use this [prompt hierarchy](#) as a guide to encourage the young person to communicate using their AAC system.*

## Jumping and Up and Down Game

Model “go” on the device, then lift your child into the air and bring him down again. You may have to repeat modelling “go” several times then use [a prompt hierarchy](#) to encourage the young person to say “go” using the device to get you to repeat the fun up and down action.

## Horse Rides

Get down on your hands and knees. Let your child climb onto your back for a ride. For extra fun, you can neigh and sway side to side. When you stop, model “stop” or “finished”. When you will go, model “go” or “more”. Encouraging your young person to ask you to re-start the game using the same words on the system.

## Race Car

Lie on your back with your knees up. Then your child can sit down with his back against your knees. Your hands become the steering wheel. Then take off! You bump and rock your torso over the road, lean right and left for racing around curves. Don't forget to make the sound effects! You can both crash at the end of the race! Use the device to model and give space for your young person to use the device to say **stop & go** where it feels natural to do so.

## Bouncing

An oversized, exercise ball can be lots of fun for you and your child. Your child can sit on the ball or lie on/over it with your support. Model “more”, then start bouncing or rolling the ball from side to side/back to front. Model “finished” when you've stopped. Start off with a slow and steady pace, pause, then quicken the pace once your young person gets used to the activity, and if they're enjoying it. Feel free to make up a song about what you're doing for added fun!

## Peek-a-boo or Hiding Games

Put a blanket or cloth in front of your young person's face. Say “Where's \_\_\_\_ (name)?”, then pull the cloth away and find him. If your child likes tickles or kisses, give him a quick one when you find him and say “There's \_\_\_\_ (name).” You can take turns hiding as well. Other variations are hiding behind hands, pillows etc. “Boo!” or “Peek-a-boo!” Would be great vocabulary to model here. This could be programmed into your child's device. Ask your SLT for advice on where to put it in your particular device if you're not sure.

## Chasing Games

Running and chasing games are favourites with many young people. Start by modelling **go** to signal they should run while you chase. You may choose to say “here I come!”, or “I'm going to get you!”. When you catch them, they may like a big tickle, hug, or a kiss. Then you can say “Got

you". After they understand the game, they may wish to swap roles and take a turn chasing you. They can then use the device to say **go** when they want you to run.