



A Framework for Recognising Attainment in Intensive Interaction*

Name:

Term:

Encounter: The student or client is present during an interactive episode without any obvious awareness of its progression. <i>e.g. a willingness to tolerate a shared social atmosphere or environment is sufficient</i>	Date + staff initials:
Awareness: The student or client appears to notice, or fleetingly focus on an event or person involved in the interactive episode. <i>e.g. by briefly interrupting a pattern of self-absorbed movement or vocalisation</i>	Date + staff initials:
Attention and Response: The student or client begins to respond (although not consistently) to what is happening in an interactive episode. <i>e.g. by showing signs of surprise, enjoyment, frustration or dissatisfaction</i>	Date + staff initials:
Engagement: The student or client shows consistent attention to the interactive episode presented to them. <i>e.g. by sustained looking or listening, or repeatedly following events with movements of their eyes, head or other body parts</i>	Date + staff initials:
Participation: The student or client shows anticipation of, and engages in, taking turns in a sequence of events during an interactive episode. <i>e.g. by intentionally sequencing their actions with another person or by intentionally passing signals repeatedly back and forth</i>	Date + staff initials:
Involvement: The student or client makes active efforts to reach out, consistently join in, or even comment in some way on the interaction. <i>e.g. by sequencing their actions <u>and</u> speaking, signing, vocalising or gesturing in some consistent and meaningful way</i>	Date + staff initials:

Student Initiated Interaction: The student or client independently starts an interaction (that cannot be described as repetitive or self-absorbed behaviour) and engages another person in the activity with social intent.	Date + staff initials:
---	------------------------

Room managers observations/General comments: